

MORE PATTERNS

make-palindrome

- `make-palindrome(list-or-pattern,
for: number-or-pattern,
elide: keyword)`
- Output elements of input list forward then reverse order
- Length of period given by `for`:
 - Default is full forward-backward traversal
- Elide:
 - `:first` – A,B,C becomes A,B,C,C,B,A,B,C,C,B,... (elide the final A)
 - `:last` – A,B,C becomes A,B,C,B,A,A,B,C,B,A,... (elide the duplicate of C)
 - `#t` – A,B,C becomes A,B,C,B,A,B,C,B,... (elide first and last)
 - `#f` – A,B,C becomes A,B,C,C,B,A,A,B,C,C,B,A,... (no elision)
- Every period:
 - Update any pattern inputs

Palindrome Example 1

```
begin
  with pitch-pat = make-palindrome(
    list(c4, f4, bf4, ef5, af5))
  exec score-gen(save: quote(palindrome-1),
    score-len: 20,
    ioi: 0.3,
    pitch: next(pitch-pat))
end
```







Palindrome Example 2

```
begin
  with pitch-pat = make-palindrome(
    list(c4, f4, bf4, ef5, af5),
    elide: #t)
  exec score-gen(save: quote(palindrome-2),
    score-len: 25,
    ioi: 0.3,
    pitch: next(pitch-pat))
end
```



More Simple Patterns

- `make-random(list-or-pattern,
 for: number-or-pattern)` 
 - Select items from list at random 
 - Fancy list elements: { value weight: 5 min: 3 max: 5 }
- `make-line(list-or-pattern,
 for: number-or-pattern)` 
 - Output elements of list, repeating last element forever
- `make-accumulation(list-or-pattern,
 for: number-or-pattern)` 
 - Output initial substrings
 - {a b c} → a a b a b c, a a b a b c, ...
- `make-markov` - maybe later or see manual

Pattern Periods

- Pattern object output is structured into *periods*
- `next(pattern)` returns one element
- `next(pattern, #t)` returns list of one full period
- `next(make-cycle({1 2 3}), #t) → {1 2 3}`
- Why periods?
 - Sometimes patterns do something *every period*.

make-cycle

- `make-cycle(list-or-pattern, for: number-or-pattern)`
- Output elements of input list in sequence
- Length of period given by `for`:
 - Default is the length of the input list
- Every period:
 - Update list-or-pattern to next period
 - Update number-or-pattern to next value

Patterns of Patterns - 1

- `make-accumulate(pattern, max: expr, min: expr, for: number-or-pattern)`
 - Sum successive elements from input pattern
- `make-copier(pat, repeat: expr-or-pat, merge: boolean, for: number-or-pattern)`
 - Copy each period *repeat* times,
 - merge to one period if *merge* is true

Accumulate Example

```
begin
  with pitch-incr-pat = make-random(
    list(-3, -2, -1, +1, +2, +3)),
    pitch-pat = make-accumulate(pitch-incr-pat)
  exec score-gen(save: quote(accumulate-1),
    score-len: 25,
    ioi: 0.2,
    pitch: 60 + next(pitch-pat))
end
```



Copier Example

```
begin
  with pitch-heap-pat = make-heap(
    list(c4, cs5, e4, f4, a4, bf4)),
    pitch-pat = make-copier(pitch-heap-pat,
      repeat: 4)
  exec score-gen(save: quote(copier-1),
    score-len: 4 * 6 * 3,
    ioi: 0.15,
    pitch: next(pitch-pat))
end
```



Patterns of Patterns - 2

- `make-length(list-or-pattern,
number-or-pattern)`
 - Regroup input sequence to specified period lengths
- `make-window(pattern, window-size,
window-skip)`
 - Output *window-size* elements,
 - then advance *window-skip*
- `make-cycle({a b c d}), 3, 1` → a b c b c d c d a d a b a b c ...

Window Example

```
begin
  with pitch-line-pat = make-line(
    list(c4, cs4, e4, f4, a4, bf4)),
    pitch-pat = make-window(pitch-line-pat, 3, 1)
  exec score-gen(save: quote(window-1),
    score-len: 17,
    ioi: 0.2,
    pitch: next(pitch-pat))
end
```



```
make-window(pitch-pat, 9, 3)
```

