

SIM

A construct for simultaneous behavior

SIM

- **SIM** is exactly the same as **SUM** and **+**
- **SIM** evaluates a list of behaviors and forms their sum (equivalent to audio mixing)
- `sim(osc(c4), osc(g4))`

Example Using @

```
• play sim(osc(c4),  
           osc(e4) @ 0.1,  
           osc(g4) @ 0.2,  
           osc(b4) @ 0.3),  
           osc(d5) @ 0.4))
```

